

# A real-time framework for visual feedback of articulatory data using statistical shape models

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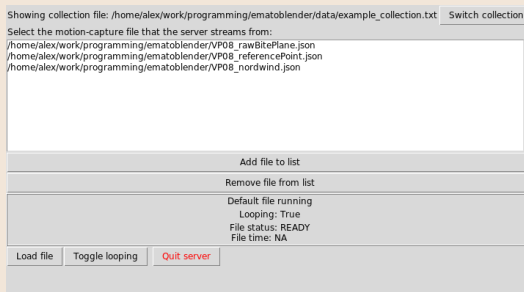
## INPUT SOURCES

### Live data from articulograph



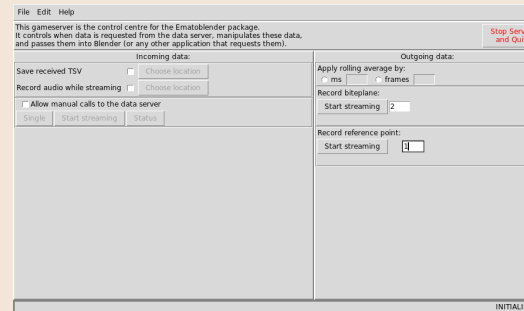
OR

### Recorded data

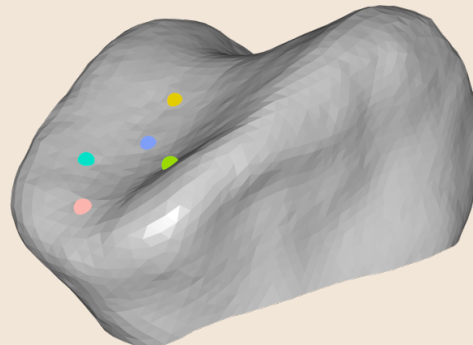


## DATA PROCESSING

### Game server

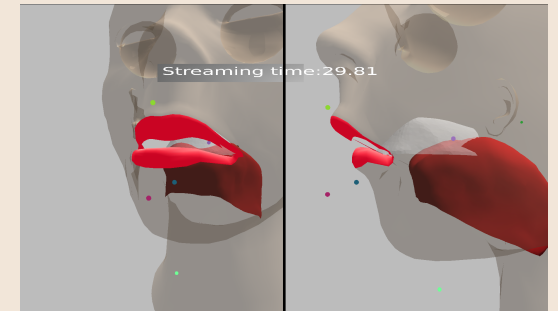


### Tongue model fitting server



## VISUALIZATION

### Blender game engine



### It's open source!

Code available from



<https://git.io/viqdT>