

Laughter in Child-Robot Communication

Workshop on Laughter etc., Berlin, 2009



Anton Batliner, Stefan Steidl,
Florian Eyben, Björn Schuller



Overview



- database, phenomena and annotations
- phonetics of laughter
- laughter and syntax
- (communicative) function of laughter
- automatic classification
- a taxonomy fragment
- summary

IT's fun but — there was some work to do:
the database



- German children interacting with a pet robot (AIBO), emotion-related states elicited in a WoZ scenario, AIBO controlled over WLAN
- task: directing through "parcours", AIBO behaves disobediently; ~ 40 min per child
- 51 children (10-13 years old, 21 m , 30 f), 2 schools
- 8.9 hours of speech, 48.401 words



Map of the Parcours task

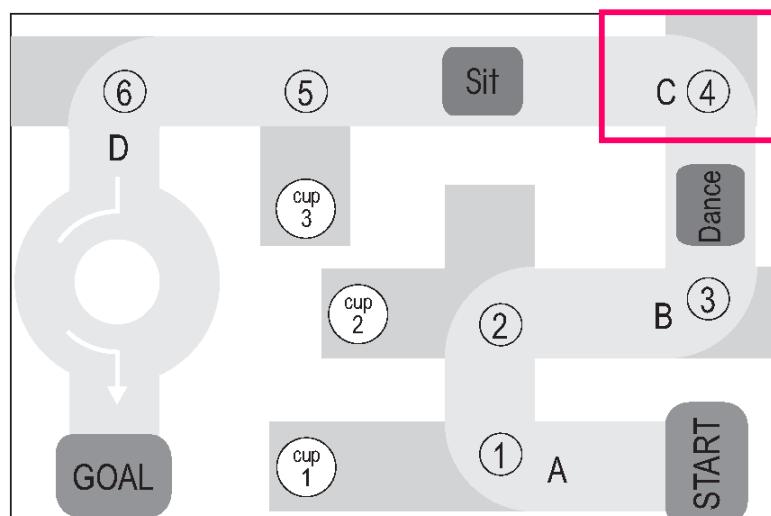
numbers 1-6: crossings;

A-D: AIBO behaves disobediently

Dance and Sit: tasks to fulfil;

goals: cups 1-3 and GOAL

the child wants AIBO to follow his/her commands, in fact, AIBO follows its own script, i.e., the child reacts to AIBO's actions



A. Batliner

POSITION: START

AIBO addresses child : gesture ``Hi''

CHILD: tells AIBO what to do

+ co-operative: gets up

+ co-operative: goes forward

....

POSITION C, 4th crossing

- co-operative: stops

- co-operative: lays down

+ co-operative: stands up

- co-operative: lays down

+ co-operative: stands up

- co-operative: lays down

+ co-operative: stands up

+ co-operative: turns left

AIBO addresses child: turns head towards child

+ co-operative: goes forward



Annotations

- transliteration incl. non-verbals
- emotional user states, word-based
- prosodic peculiarities, word-based
- manual corrections: segmentation, pitch
- syntactic chunking
- ...



Prosodic Peculiarities, Word-based

- very long pauses (child waits for AIBO to fulfil a command: [PAUSE_LONG])
- unusual pauses between phrases: [PAUSE_WORD]
- pauses within a word, between syllables: [PAUSE_SYLL]
- lengthening of syllables: [LENGTH_SYLL]
- insertion of syllables, for instance /stop/ ['StO: |hOp]: [INS_SYLL]
- marked emphasis: [EMPHASIS]
- shouting: [SHOUTING]
- shift of accent position, for instance /Aibo/ [aI |'bo:]: [ACC_SHIFT]
- very clear articulation: [CLEAR_ART]
- ■ laughter: [LAUGHTER] *
- vocative (only for the word *Aibo*): [VOCATIVE]

* re-annotated



Emotional User States, Word-based, 5 Labellers (Majority Voting)

- joyful (101)
- surprised (0)
- motherese (1260)
- neutral (default: 39169)
- rest (non-neutral, not belonging to other categories: 3)
- bored (11)
- helpless, hesitant (3)
- emphatic (2528)
- touchy (=irritated: 225)
- angry (84)
- reprimanding (310)



Annotation of Non-Verbals

hesitation (vocal, nasal)	<"A>	20	1.1 %
hesitation (vocal)	<"a>	35	2.0%
hesitation (nasal)	<m>	23	1.3 %
noise	<#>	809	46.2 %
breathing	<A>	570	32.5 %
human noise	<G>	151	8.6 %
cough	<H>	32	1.8 %
laughter *	<L>	110	6.3 %
Σ		1749	100.0 %



* re-annotated

Laughter and Speech Laughter *



- 102 turns with 110 laughters <L>: **L**
- 94 speech laughters [LAUGHTER] in 59 turns (0.2 % of all words): **SL**
- in 22 turns, both L and SL

* note: preliminary figures, to be checked



Examples

- Mont_10_041 da hin p3 los s1 lauf s3 *aufstehen*
<L>
- Ohm_19_074 *<L> der *is witzig*
- Ohm_18_256 *<G> lauf auf dem Teppich v1 Aibo v2*
**n bisschen nach links drehen <L> v1 Aibo v2* keine
Fax'n machen hier *<L>*
- s_n : clause, p_n : free phrase, d_n : dislocation, v_n :
vocative, ...

Overview



- database, phenomena and annotations
- phonetics of laughter
- laughter and syntax
- (communicative) function of laughter
- automatic classification
- a taxonomy fragment
- summary



The Phonetics of Laughters

■ Speech Laughter SL

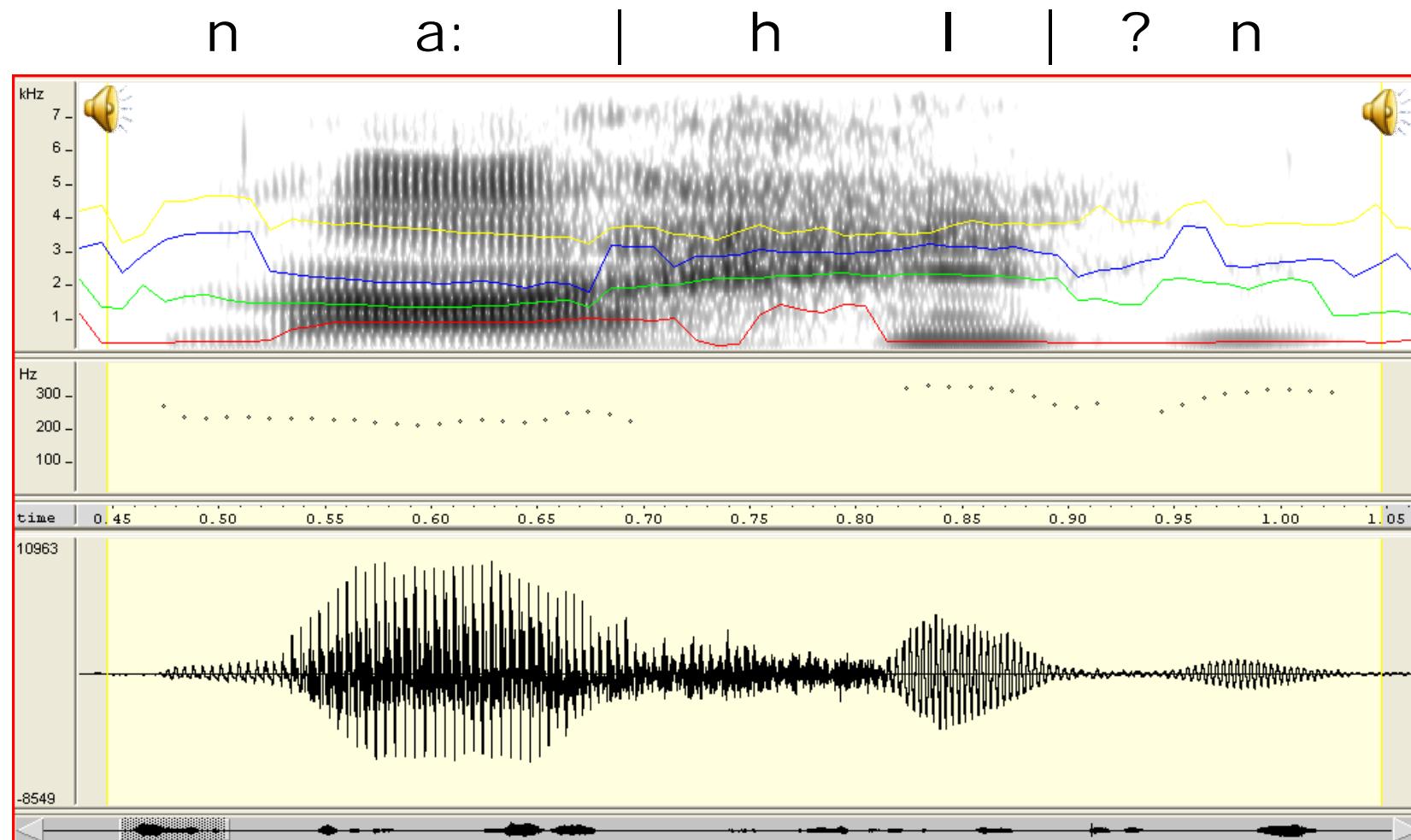
- tremolo with $2-n$ pulses/cycles
- more or less breathy

■ laughter L: [h@]

- laryngealizations between pulses, or
- voiceless expiration, or
- ingressive, in a few cases



An Example



A. Batliner

Overview



- database, phenomena and annotations
- phonetics of laughter
- laughter and syntax
- (communicative) function of laughter
- automatic classification
- a taxonomy fragment
- summary



Examples for Syntactic Position

- **Ohm_14_217** *<L> <A> <L>* war ja klar *s2* dass er sich *gleich wieder hinsetzt*
- **Mont_06_075** *steh* auf *v1* Aibo
- **Mont_13_003** und was passiert *s2* wenn er in die giftige *Sch"ussel geht* *d2* zur giftigen Sch"ussel geht
- *s_n*: clause, *p_n*: free phrase, *d_n*: dislocation, *v_n*: vocative, ...

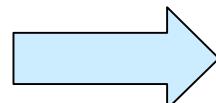


Syntactic Positions of Laughter in Percent

%	-	-	-	# words in sequ.	# word-sequ. *
L	28	5	68		
SL	13	2	24	61	
SL	21	3	38		38

* 2.6 words per SL-sequence on average, all SL-sequences adjacent to -|

laughter positions:



- few in chunk onset,
- almost none in chunk nucleus
- most in chunk offset or co-extensive with whole chunk

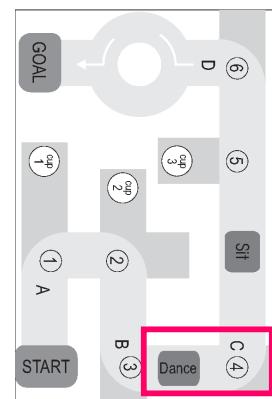
Overview



- database, phenomena and annotations
- phonetics of laughter
- laughter and syntax
- (communicative) function of laughter
- automatic classification
- a taxonomy fragment
- summary



AIBO Disobedient at Position C: from *Motheresing* to *reprimanding/Angry*



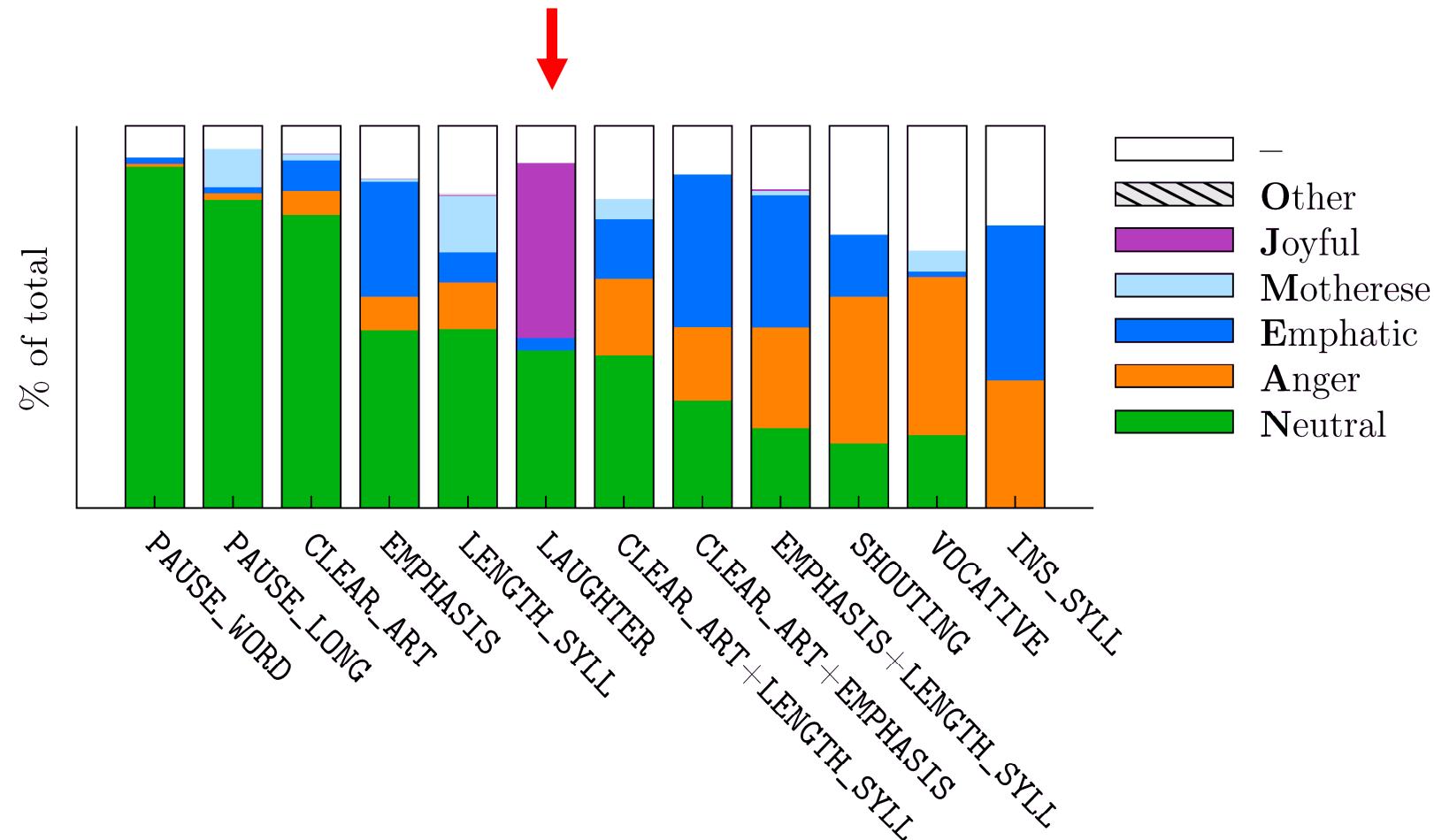
A. Batliner

g'radeaus Aibolein ja M fein M gut M
machst M du M *da M | *tz l"aufst du
mal bitte nach links | stopp E Aibo
stopp | nach links E umdrehen | nein M
<*ne> nein M <*ne> nein M <*ne> so
M weit M *simma M noch M nicht M
aufstehen M Schlafm"utze M komm M
hoch M | ja M so M ist M es M <*is>
guter M Hund M lauf mal jetzt nach
links | nach links Aibo | Aibolein M
aufstehen M *son M sonst M werd' M
ich M b"ose M hoch E | nach A links A
| Aibo A nach A links A | Aibolein A
ganz A b"oser A Hund A jetzt A stehst
A du A auf A | hoch A | dreh dich ein
bisschen | ja M so ist es <*is> gut
stopp Aibo stopp | *tz lauf g'radeaus |

conceptualization: pet dog



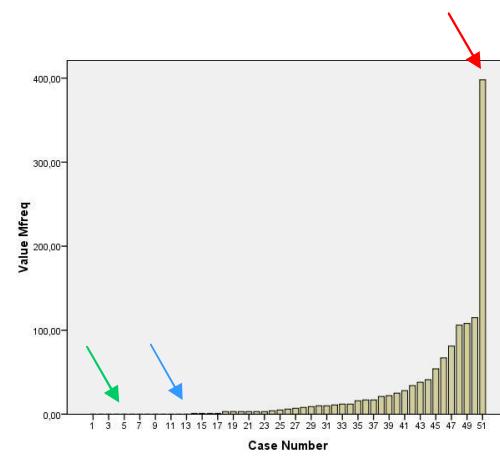
Prosodic Peculiarities vs. Emotional User States, Word-based: Frequencies in Percent of Total



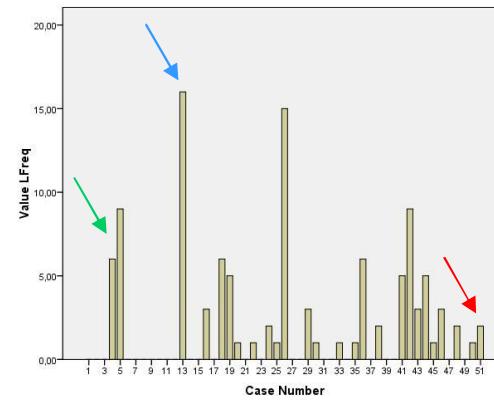


Motherese vs. {L, SL}

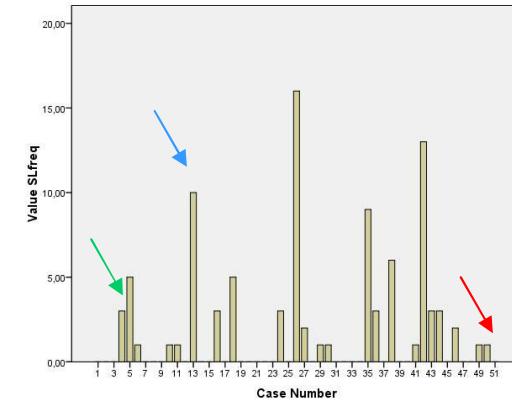
- Mann-Whitney test: no sign. diff. between m and f as for $\#\{\text{motherese}, \text{L}, \text{SL}\}$
- Spearman's r for correlation of # motherese with:
 - # laughter: .24
 - # speech laughter: .09



motherese



laughter *



speech laughter *

Overview



- database, phenomena and annotations
- phonetics of laughter
- laughter and syntax
- (communicative) function of laughter
- automatic classification
- a taxonomy fragment
- summary

Automatic Classification

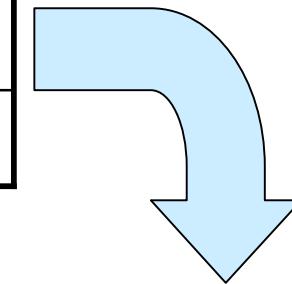


- large feature vector with 5,967 features
 - 39 low level feature contours: energy, pitch, HNR, MFCC, Spectral
 - many functionals (means, regression,)
- single vector for every word or word-like unit
- 94 words without SL selected from the corpus
- Support-Vector-Machines
 - linear kernel
 - SMO



Classification Performance

CL %	with FS	w/o FS
M/O	62.6	66.0
LOSO	64.1	72.0



% class. as	S	SL	L	#
S	51	40	9	53
SL	16	74	10	38
L	4	21	75	56

Overview



- database, phenomena and annotations
- phonetics of laughter
- laughter and syntax
- (communicative) function of laughter
- automatic classification
- a taxonomy fragment
- summary

A Tentative Taxonomy Fragment of Speech Laughter in Communications



- uncontrolled (bursts of laughter)
 $\pm [equal, solidary, intimate]$
- "controlled" - sort of
 - symmetrical $[+ equal], [+ solidary]$
 - asymmetrical
 - submissive $[+ inferior], [\pm solidary], [- intimate]$
 - caring (= *motherese*) $[+ superior], [+ solidary], [+ intimate]$
 - **amused** $[+ superior], [0 solidary], [- intimate]$
- note: here, no "full-grown" interaction because Aibo is "only" a "tin-box": Ohm_18_322 *Blechbüchse aufstehen*



Summary



- phonetics and syntactic position of laughter and speech laughter as expected/looked for
- confusion matrix for automatic classification as expected/hoped for
- most interesting is the relationship of interactional attitude and the (non-) occurrence of laughter



Thank you for your attention